

Junior League of Summit Virtual Trivia Rules

1. The game held over Zoom will consist of six rounds of questions, with ten questions in each round. Each question is worth one point, with the exception of the final round.
2. The final round consists of 10 questions with two parts, 1 point for each part, for a total of 20 points.
3. There will also be a Kids' Challenge. Kids, ages 8-13, will play with adults in Rounds 1 & 2, then will be directed to their mobile devices for the Kids' Challenge, which will run simultaneously with the adults' Rounds 3 & 4. The kids will record their answers online; no paperwork necessary. The kids will be electronically scored and the top three winners will be announced at the end of the game. The Kids' Challenge scores will not affect the overall scores.
4. Prior to game play, teams will nominate a CAPTAIN who will receive Google Form ANSWER SHEETS in advance. Those will be used during game play.
5. You will be electronically turning in or "submitting" your answers to the judges. (It will obvious how to do this.) The questions will be a combination of multiple choice & open answer. The forms will be electronically graded but judges will make sure there are no errors. Minor spelling errors will be tolerated.
6. Mulligans- Each team can buy its way out of a jam by purchasing mulligans for \$10 each or \$40 for 5. Each mulligan can give a team 1-point when players are unsure of the answer. Mulligans CAN ONLY BE PURCHASED PRIOR to gameplay for Virtual Trivia. Please purchase your mulligans [here](#) in advance. You will also have an opportunity to purchase them during the fifteen minutes prior to game play. Judges will have a tally of how many mulligans each team has and teams can use them by marking the bottom of their Answer Sheets. It will be obvious how to do this.
7. There are no Star Wands or Glow Swords or any other magical props that can double a team's score for a round in Virtual Trivia.
8. After the final question for each round is read, teams will have approximately one minute to submit their answer sheets. Teams will be given a countdown and warning and then must submit their answer sheet or they will not be counted.
9. NO LIFELINES! Teams may not use cellphones, the internet or phone-a-friend to get an answer! We trust that everyone will play fair and realize there is no glory in cheating.
10. The top three best costumes will have two points added to their overall scores. Sorry, we can't award best table décor or team spirit this year. Teams should post their team

pictures (most likely, there will be separate pictures for the same teams that we'll group together) here on the JLS Facebook page: [@JuniorLeagueOfSummit](#)

11. There will also be a Roll Call during the game where up to three log-in screens from each team will briefly be up on the screen for everyone to see! Please make sure to rename your logins with your Team Name & Team Number (number will be sent to captain in advance) plus A, B, C, D, etc. For example, a team named "Hey Siri" is told they are Team #3, and the team has three different groups logging in to play. One group will rename its log-in "3- Hey Siri- A", one group will rename its log-in "3-Hey Siri- B," and the third group will rename its log-in "3-Hey Siri-C." This will make it easier for our tech team to find you. Teams labeled "3-Hey Siri-D," etc will not be on the screen for Roll Call.
12. TIEBREAKER: Should there be a tie for first place at the end of ten rounds, we will offer a tiebreaker. This will consist of one question, sudden death style.